St John's Catholic School ART and DESIGN Progression Map

|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Drawing | Drawing techniques <br> - Experiment with mark making: Investigate different lines <br> - Explore different textures <br> - Use a sketchbook to make observational drawings <br> - Observe anatomy (faces. limbs - animals) | Drawing techniques: <br> - Experiment with visual elements; line, texture, tone, shape, pattern <br> - Explore use of shadows (light/dark) <br> - Observe and draw landscapes <br> - Use a sketchbook to make observational drawings and to try out ideas <br> - Sketch to make quick records | Drawing techniques: <br> - Experiment with sketching pencils <br> - Experiment with visual elements; line, texture, tone, shape, pattern. <br> - Develop close observation skills <br> - Use sketchbook to collect and record visual information from different sources and try out ideas <br> - Create accurate drawings of faces in proportion <br> - Initial sketches to be used as a preparation for painting | Drawing techniques: <br> - Continue to experiment with visual elements; line, texture, tone, shape, pattern <br> - Identify and draw the effect of light <br> - Use sketchbook to collect and record visual information from different sources and try out ideas. <br> - Develop scale and proportion <br> - Create accurate drawings of the human body (proportion) <br> - Develop awareness of composition; fore/middle and backgrounds | Drawing techniques: <br> - Develop concept of perspective <br> - Use angled lines to give a sense of depth. <br> - Explore effect of light on objects from different directions <br> - Interpret the texture of a surface <br> - Use sketchbook to develop ideas. <br> - Produce increasingly accurate drawings of people | Drawing techniques: <br> - Develop concept of perspective <br> - Explore effect of light from different angles <br> - Develop texture <br> - Develop ideas in sketchbooks <br> - Develop drawing of movement |
| Painting | Painting Techniques: <br> - use thick and thin brushes <br> - Know the names of primary and secondary colours. <br> - Mix primary colours to make secondary <br> - Create colour wheels | Painting Techniques: <br> - use thick and thin brushes <br> - Mix primary colours to make secondary <br> - Add white to colours to make tints and black to colours to make tones <br> - Create colour wheels <br> - Experiment with adding water to make washes. | Painting techniques: <br> - Use varied brush techniques to produce shapes, patterns and lines. <br> - Mix colours effectively <br> - Mix a variety of colours, tints and shades and use a developed colour vocabulary <br> - Use watercolour to produce washes for backgrounds then add detail | Painting techniques: <br> - Use varied brush techniques to produce shapes, textures, patterns and lines. <br> - Make and match colours with increasing accuracy. <br> - Use more specific colour language. <br> - Use watercolour to produce washes for backgrounds then add detail <br> - Experiment with creating mood and colour <br> - Show an awareness of composition in paintings. | Painting techniques: <br> - Sketch before painting to combine line and colour <br> - Combine colours to enhance mood of a piece <br> - Use brush techniques to create texture <br> - Create a colour palette based upon colours observed in the natural or build world <br> - Use the qualities of watercolour and acrylic paints to create visually interesting pieces <br> - Develop a personal style of painting, drawing upon ideas from other artists. | Painting techniques: <br> - Sketch before painting to combine line and colour <br> - Combine colours, tone and tints to enhance the mood of a piece <br> - Use brush techniques and the qualities of paint to create texture |


| Other media (charcoal, pastel, digital, inks) | Pastels/ charcoal techniques: <br> - Make as many tones of one colour as possible using white <br> - Darken colours without using black <br> - Use a range of mark making techniques <br> - Experiment with smudging | Pastels/ charcoal techniques: <br> - Vary techniques such as using dotting, shading, mixing, smudging. <br> - Use varied techniques to produce shapes, patterns and lines |  | Pastels/ charcoal techniques: <br> - Develop hue, tint, tone, shades and mood through use of colour <br> - Explore the use of texture through colour <br> Ink techniques: <br> - Practise creating sweeping strokes, bold lines, crisp dashes, delicate dots, curves and straight lines. <br> - Experiment with the above vertically, horizontally and on a diagonal. | Pastels/ charcoal techniques: <br> - Develop hue, tint, tone, shades and mood through use of colour <br> - Explore colour to express feelings <br> Ink techniques <br> - Convey tone and suggest texture through the brush strokes used such as varying the weight, direction, and density (whether wider apart or broken up) of strokes and experimenting with different size brushes <br> - Use tonal line directions and textures to add points of interest within your composition. <br> Digital Media <br> - Experiment with taking close up photographs <br> - Experiment with taking photos at different angles for effect <br> - Enhance digital media by editing |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Sculpture/ 3D work | Sculpture techniques: <br> - Use a combination of shapes <br> - Include lines and textures <br> - Use different materials (paper/card/clay) <br> - Use rolling, cutting, moulding, carving | Sculpture techniques: <br> - Create and combine shapes to create recognisable forms <br> - Use clay and other mouldable materials <br> - Develop hand modelling techniques using clay. | Sculpture techniques: <br> - Create and combine shapes to create recognisable forms <br> - Include texture that conveys feelings, expression or movement <br> - Use clay and other mouldable materials <br> - Learn how to join and blend coils. Make coil pots. <br> - Add materials to provide detail | Sculpture techniques: <br> - Show life-like qualities and real-life proportions <br> - Use tools to carve and add shapes, textures and patterns | Sculpture techniques: Linked to DT project <br> - Use art to provoke different interpretations. <br> - Use frameworks (such as wide or moulds) to provide stability and form. <br> - Develop skills in cutting and joining wire. <br> - Add modroc and/or wire mesh to create sculptures. |


| Textiles/ collage/texture /pattern | Collage techniques: <br> - Use a combination of materials that are cut, torn and glued <br> - Sort and arrange materials <br> Textile techniques: <br> - Use weaving to create a pattern <br> - Join materials using glue | Collage techniques: <br> - Use a combination of materials that are cut, torn and glued <br> - Sort and arrange materials <br> - Mix materials to create texture <br> Textile techniques: <br> - Using stitching to sew and join | Collage techniques: <br> - Select and arrange materials for a striking effect <br> - Ensure work is precise <br> - Use coiling, overlapping, tessellation, mosaic and montage |  | Collage techniques: <br> - Mix textures (rough/smooth, plain/patterned) <br> - Combine visual and tactile qualities |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Printing | Print techniques <br> - Use repeating/ overlapping shapes <br> - Mimic print <br> - Use objects to create prints <br> - Press, roll, rub and stamp to make prints |  |  | Print techniques <br> - Use layers of 2 or more colours <br> - Replicate patterns <br> - Make printing blocks <br> - Make precise repeating patterns | Print techniques <br> - Build up layers of colours <br> - Create an accurate pattern, showing fine detail |  |
| Artists/ designers | Archimboldo | Lowry Jane Perkins | Picasso <br> Monet | Tissot <br> Andy Warhol | Kenojuck Ashevac (Inuit) <br> Hokusai (Japanese) <br> Margaret Godfrey (volcanic landscapes) | Andy Goldsworthy <br> Susan Hilferty or Ann Hould- <br> Ward |
| Inspiration from artists: | Inspiration from classic and modern artists: <br> - Describe the work of notable artists <br> - Use ideas from artists to create pieces <br> Key questions: <br> What things can you see in the painting/drawing? <br> What colours can you see? What shapes has the artist used? | Inspiration from classic and modern artists: <br> - Describe the work of notable artists <br> - Use ideas from artists to create pieces <br> Key questions: <br> What colours has the artist used most? <br> What other colours can you see? <br> How are the shapes arranged? <br> Does it represent something real or imaginary? | Inspiration from classic artists: <br> - Replicate some techniques used by artists/designers <br> - Create original pieces influenced by study of artist(s) <br> Key questions: <br> What colours has the artist used most? Why? <br> What other colours can you see? <br> Did the artist work from observation, memory or imagination? | Inspiration from classic and modern artists: <br> - Replicate some techniques used by artists/designers <br> - Create original pieces influenced by study of artist(s) <br> Key questions: <br> What kind of paint/drawing implement was used? <br> Can you see any brush strokes? <br> What is it painted/drawn on? | Inspiration from classic and modern artists: <br> - Give details about style of artists <br> - Show how work of these studied was influential <br> - Create original pieces that show a range of influences and styles <br> Key questions: <br> Was it painted/drawn quickly, or was it worked on using observations from sketches? How did the artist want us to feel when we view the work? | Inspiration from modern artists: <br> - Give details about style of artists <br> - Show how work of these studied was influential <br> - Create original pieces that show a range of influences and styles <br> - Give details about style of designers <br> Key questions: What sort of mood does the work evoke? <br> How did the artist want us to feel when we view the work? |

